



TRI-VALLEY QUARTER MIDGET ASSOCIATION **RULE BOOK**

If any issues arise regarding the TVQMA rulebook, please refer to the NASCAR YOUTH SERIES Rule Book attached on the TVQMA website.

Introduction and Purpose

The intent of this document is to explicitly state the racing rules, regulations, and format under which TVQMA Club races are conducted. All current USAC/Nascar Youth Series rules, regulations, specifications, scoring procedures, flagging procedures, judging procedures, national work rule, tech procedures and code of conduct rules at local and regional level shall apply.

Race Day Schedule*

*Schedule is subject to change based on weather and event size/car count

- Open practice 7:00am
- Sign Ins/Safety - 7:30am to 8:30am
- Pit Meeting 9am - Heat races will begin immediately after pit meeting

Club Race Fees & Sign In

- Car Fee is \$40.00 per car per race day. Racing fees include both Rookie and Competitive classes.
- All handlers must sign the USAC/Nascar Youth Series waiver form and wear a wristband.
- Safety: All cars must go through Safety and get a USAC/Nascar Youth Series Safety Inspection Sticker.
- Anyone in the "restricted areas" (where cars are under power) must provide proof of USAC membership, sign the waiver and wear a wristband.
- During driver sign-ins, each family is required to select at least 3 volunteer positions (flagger, scorer, lap counter etc.) during the event. The board can assign additional duties as needed if positions are not filled.
- Request for refunds of sign-in fees will only be honored for classes in which the Driver did not attempt to compete by completing one lap under power, or in the case of a 'One Car Class' resulting from all other entries having irreparably crashed or suffered mechanical failure before the first main event provided the class in question had two or more entries at the start of the heat race.
- Non-Sufficient Funds (NSF) Checks will be charged a \$25.00 service fee. The amount of the NSF check and the \$25.00 fee needs to be paid to TVQMA via a cashier's check or cash only. Any future events that members may be asked to pay TVQMA in form of cash or cashier's check only. If these fees are not paid within 15 days of notice, drivers will lose race points for the day. All fees must be paid before the next race. All members must be in good standing with their financial obligations to TVQMA before a family can sign in to race or receive a Year End Award.

Late Sign In's

- A late sign-in is defined as: A car and/or driver who attempts to sign in to any class after heat race lineups have been posted.
- Cars and drivers may sign in to an open class any time during the day, (provided they have passed safety inspections), up to the point where that car's class begins its main event. An open class is one in which there are **less** than twelve cars already signed in at the time the late sign-in arrives. Late sign-ins will NOT be accepted if doing so would result in a class ending up with more than twelve cars.
- After heat race line-ups for the class have been posted, late sign-ins will still be accepted under the terms above, provided that adding the late sign-in to that class will not alter or change already posted line-ups.
- All late sign-ins will start in the back of their respective heat races, drivers will not receive passing points (Main Event, if Heat is missed or not scheduled) in order in sign-ins.

Club Race Series

There are ten (10) points races scheduled for the season. All ten (10) races will be race day format. There will be two (2) throw-out races used in total year end points calculation. The year end points totals will be the accumulation of eight (8) highest races per Driver class.

Only a Flagrant Unsportsmanlike Conduct offense or Technical DQ will NOT be considered as an allowable throw-out for year-end awards. If a driver is on any technical DQ serving a USAC/Nascar Youth Series suspension, again, this is not an allowable throw-out. Flagrant Unsportsmanlike Conduct offenses are listed below and will be based on the severity of the action.

In the event of a cancellation, the following shall apply:

1. If Heats are completed for all classes before the event is cancelled, the race day shall be considered complete, and race day points will be awarded accordingly. For classes that do not complete their Mains, 30 points will automatically be awarded to each participating Driver.
2. If a Race is cancelled and cannot be made up through a rain date, then the event(s) will be dropped from the Series. Extra rain dates beyond those included in the schedule will not be added. There will still be a low throw-out race.

Race Fuel: Fuel will be tested at random. The official race fuel for all races at TVQMA is 87 octane unleaded gasoline acquired from Livermore Gas and Shop 816 N Vasco Rd Livermore Ca 94551
Fuel may be tested at random and will always be tested for any **track record-setting vehicle**.

Heat and Main Warm-Ups:

1. **The Track will be open for uncontrolled practice till the start of drivers meeting.** Unless posted otherwise.
2. A **five (5) lap warm-up** will be provided immediately before the start of heat races and main events for all classes **except Red and Blue Novice/Rookies**.

Warm-Up Lap Waiver:

Warm-up laps may be removed in a specific race **by a unanimous vote of the handlers** representing the drivers participating in that specific race.

The decision to remove warm-up laps must be made **prior to the start of the race** and will apply only to that individual race.

Authority to Remove Warm-Up Laps:

1. The **Track Director** retains the authority to **remove warm-up laps at any time and for any reason**, including but not limited to time constraints, safety concerns, weather conditions, or operational needs.
2. This decision will be final and will not require approval from drivers, handlers, or officials.

Race Format

Race format will follow USAC/Nascar Youth Series .25 midget racing procedures

Judging

Following USAC/Nascar Youth Series procedure, there will be no judges, and all calls will be made by the Track Director following the USAC/Nascar Youth Series procedures.

Race Lengths – Per USAC/Nascar Youth Series

Heat Races

- 10 Laps - Rookies

- 15 Laps - Junior Classes
- 20 Laps - Senior/Heavy Classes

Lower Mains

- 15 Laps - Rookies
- 20 Laps - Junior Classes
- 25 Laps - Senior/Heavy Classes

Main Events

- 20 Laps - Rookies
- 30 Laps - Junior Classes
- 40 Laps - Senior/Heavy Classes

Lineups

- Heat Races - Pill Draw
- Main Events – Passing + Finishing Points
- If there are only 8 drivers signed in, then one heat will run and ALL cars will run in the Main. If there are more than 8 it will be divided into two groups, or the amount of groups needed to accommodate all the drivers in that class.
- If there are 8 drivers signed in for Novice classes, all 8 will race together, more than 8 will be divided into two groups, or the amount of groups needed to accommodate all drivers in the class.
- TVQMA may reduce the number of cars per main as needed for safety or scheduling.
- Example: Seniors and Juniors may be limited to ten (10) cars per main, and Rookies to six (6) cars per main. At local events, divisions may be combined when necessary.

Lower Main Races

In the event that any class has more than 12 entered, the USAC/Nascar Youth Series Lower Main procedures will apply.

Starting the Race

During all races, as soon as all cars making the call are on the track, the starter will display the green flag as soon as a reasonable lineup is achieved.

Courtesy Laps

There will be 5 courtesy laps given which start after the lineup is set. For the courtesy laps to apply to your car you must have been involved and taken damage in the yellow. A car that wasn't involved in the yellow can still come into the pit, but will not be given the 5 laps.

General Qualification Procedure

Qualifying will only count for track records and special memorial races and will not be used for Year End Awards.

All qualifying procedures will comply with the **current USAC .25 Midget Rule Book** and the **official event entry**, unless modified by the provisions outlined below.

Qualifying Format

- Qualifying will consist of **eight (8) laps** all on the clock.
- If a car does not exit the track after receiving the checkered, the **black flag** will be displayed, requiring the driver to leave the racing surface immediately.
- The handler may enter the track **only to restart a stopped car**.
No mechanical work may be performed, except turning on the fuel.
Remaining laps may be completed for time. No additional laps will be granted.
- If a car breaks down or exits the track before completing all qualifying laps, the **fastest completed lap** will be used as the qualifying time.
If no laps are completed, the driver will be recorded as **No Time**.

Re-qualification will not be allowed.

Class Transfers

Transferring from Rookie to Honda Class, drivers will be allowed to transfer the points they have earned in the Novice class up to an amount equal to the lowest points driver with the same number of races entered.

Rookies transferring into BOTH a Honda and Animal class will receive transfer points into only one class, as determined by the Handler. The Handler is responsible for notifying the Tower Director of their choice at the time of signing in at their first Honda or Animal race, PRIOR to heat races.

If not notified, the Tower Director will carry the Novice points to the Honda Class

On transferring between class divisions (Light to Heavy, or Junior to Senior) a driver will be allowed to transfer the points they have earned up to an amount equal to the lowest points driver with the same number of races entered.

Club Race Series Points

Heat Race Scoring

Heat Races	
1st	55
2nd	52
3rd	49
4th	46
5th	43
6th	40
7th	37
8th	34

One (1) passing point will be given for each car that you pass. For example, if you start in the 5th position and finish in the 1st position, you will receive 55 points for the 1st place finish and 4 points additional for passing cars 1-4. This would give a total of 59 points to be used for seeding the main events. Heat race points do not count towards end of season points; only Main event finishes count towards series awards.

Main Event Scoring

Main Event Points				
Finish	A Main	B Main	C Main	D Main
1st	60	Transfer	Transfer	Transfer
2nd	57	Transfer	Transfer	Transfer
3rd	54	Transfer	Transfer	Transfer
4th	51	Transfer	Transfer	Transfer
5th	48	25	10	10

6th	45	23	10	10
7th	42	21	10	10
8th	39	19	10	10
9th	36	17	10	10
10th	33	15	10	10
11th	31			
12th	29			

- **Two cars constitute a class** - Two cars constitute a class to earn points and/or credit for the event in the series. Single cars can earn points if they are able to run in a combined class.
- **Single Car Classes** - A single car that runs with another class will line up behind the larger class. All drivers will receive points based on their finish in their own respective class. **Example:** 3 lights and 1 heavy will be scored as 1,2,3 in Light and 1 in Heavy. In order for a class to qualify for an end of season championship trophy/award that class must have had 2 or more cars in at least 6 club races.
- **No Show (N/S):** No show for race (no attempt to push off in time for the race). The driver will receive no points for the race.
- **Did not Start (DNS):** Did not start. Any driver who is ready and checked by the pit steward but cannot get their car started for warm-ups or the initial green flag, will be scored as a DNS, and receive last place points for that race.
- **Disqualification (DQ):** All DQ's will be made following the USAC/Nascar Youth Series racing procedures.
- USAC/Nascar Youth Series rules will be followed for Driving Infractions and Disqualifications.
- If a car is disqualified during a race and does not immediately leave the track when shown the black flag, the flagman will show the flag two more times (on the next two laps). If the car still has not exited the track, the race will be stopped (red flag), and the disqualified car will be removed. Then the race will be restarted from the last recorded lap.
- **Did not finish (DNF):** DNF will be per USAC/Nascar Youth Series racing procedure
- DNF will receive last place points for that race
- Any car or cars that receive three driver's infraction calls for any reason will be black flagged and scored as DNF.
- Handlers are responsible for getting their car/driver's weight verified after the Heat Race. Following heat and main events, weights shall be verified by another handler or race official.
- Cars leaving the track must do so with caution. Driving through the pits, hot chute or scale area is prohibited; the penalty is a DQ for a race, called by the Track Director.
- Race finishes will be official only after the Technical Committee clears the car from impound.
- Handlers will be allowed on the track to turn the fuel valve on or restart a car that has spun. No working on the car or it will be a DQ for a race by the Track Director.

Weight Rules: USAC/Nascar Youth Series weight rules will apply.

Work Rule/Handler:

- All handlers and drivers will observe the USAC/Nascar Youth Series Work Rule, as written in the official rules (no club may overrule).
- Two Handlers per car may be in the hot chute, and up to four Handlers may work on any one car in the hot chute area.

Technical Inspections and Protests

Post-Race Impound Requirements:

- The **top three (3) finishers** in the Main Event, the **Fast Time qualifier**, and any **Track Record holder** must report **directly to impound** immediately following the Main Event.
- Cars must remain within the designated **impound area** no one may enter without permission from the tech director.
- If a handler removes a car from this area, the car will be **disqualified from the Main Event** and **shall not receive main event points**.
- Tech director will notify all when cars are released.
- Classes to be tech'd will be chosen by random drawing or at the discretion of the Technical Director or his designee.

- Any Driver/Handler refusing tech inspection will be disqualified.
- All protests should be to the Track Director and follow USAC/Nascar Youth Series procedures.

Posting of Points

1. Race points will be posted on the official website and shared with all members **within five (5) business days** following each event.
2. Any dispute or request for correction must be submitted **within ten (10) days** of posting.
3. No point adjustments will be made after the ten-day review period has expired.

RACE DAY AWARDS

Race Day Awards

- **Novice Classes** - All novices will receive a participation award.
- **Fast Time Qualifier** – (For races in which qualifying is held) The fastest qualifier in each class will be presented with an award.
- **Track Record Breaker** – (For races in which qualifying is held) If a driver breaks a track record at a club race, s/he will receive recognition.
- **Heat Race Winner** – Medallions or ribbons will be awarded to heat race winners.
- **Main Event Top Finishers**- First through third in the A Main will receive an award pending tech.

Track Records

- Track records will be open during all qualifying formats.
- Track records will be displayed as follows:

All current track records will be displayed on the back of the tower. Records will change when times have been beat or track surface changes have been made and or sanctioning body rules change.

YEAR-END AWARDS

Year-End Award Eligibility Requirements

1. All drivers, including Novice and Rookie competitors, must meet the following requirements to be eligible for **Year-End Awards and Plaques**:
2. Drivers must be **TVQMA Full Members or Associate Members** to qualify for year-end awards..
3. All drivers, including Novices and Rookies, must meet the **Work Hour Requirements**
4. Novice drivers must compete in **at least three (3) Novice class events**.
5. Drivers must compete in a **minimum of eight (8) out of ten (10) club series races** in a specific class to be eligible for year-end awards in that class.
6. If a driver moves from a Junior class to a Senior class due to age eligibility, all races completed in the Junior class will count toward year-end eligibility.

Tie-Breaking Procedures

In the event of a tie for a class championship, the tie will be resolved using the following order:

1. Greatest number of **Main Event wins**
2. Greatest number of **second-place Main Event finishes**
3. Greatest number of **third-place Main Event finishes**
4. Greatest number of **fourth-place Main Event finishes**
5. Greatest number of **Heat Race wins**

Novice Graduation

1. To be eligible for a Year-End Award in their new class, the driver must: Compete in a minimum of **three (3)** competitive division races, and Meet all Year-End Award eligibility requirements.

Advancing Between Divisions

Advancing from Junior to Senior

A driver advancing from a Junior class to a Senior class will carry forward points **within one (1) point** of the lowest-ranked driver who has competed in the same number of races in the Senior class.

Advancing to a Heavy Division

A driver advancing from Junior, Senior, or Light divisions into a Heavy division will carry points **within one (1) point** of the lowest-ranked driver with the same number of races in that Heavy division.

Once a driver advances to a Heavy division, points may not be transferred back to a Junior or Light division.

Jr. Rookie & Sr. Rookie of the Year Award Eligibility:

1. Drivers that did not compete in a competitive class in a prior year are eligible for the rookie of the year award. (2012)
2. Once the driver has graduated out of Novice, they will then be required to meet the Year-End Award Requirements. These requirements include:
 - a. Must meet Work Hour Requirement. Please see the Work Hour Requirement Section for details.
 - b. Drivers must compete in a minimum of **eight (8) competitive** division races.

Winners of the awards will be determined using the average of their best 5 races in their respective competitive divisions. There will be 1 Junior, 1 Senior and 1 Heavy Rookie of the year as requirements are met.

In the event that there is no eligible Jr. Honda rookie and there is an eligible Jr. Stock rookie the award will be given to the eligible Jr. Stock driver. In the event that there is no eligible Sr. Honda rookie and there are eligible rookies in Heavy Honda or Sr. Stock, the award will be given to the highest ranked rookie in the division with the most rookies. In the event that both classes have the same number of rookies the award will be given to the Honda Class rookie.

Rules and Schedule Changes:

The TVQMA Board of Directors reserves the right to modify the race schedule and/or rules when necessary due to safety, environmental conditions, or operational requirements.

1. **Air Quality:**
 - a. If the **Air Quality Index (AQI)**, as reported by [AirNow.gov](https://www.airnow.gov), reaches **151 or higher within twelve (12) hours of push-off**, the scheduled race will be cancelled and a designated **Rain Day** will be used.
2. **Extreme Heat:**
 - a. If the **projected outside temperature** is expected to exceed **108 degrees fahrenheit**, the scheduled race will be canceled and a **Rain Day** will be used.